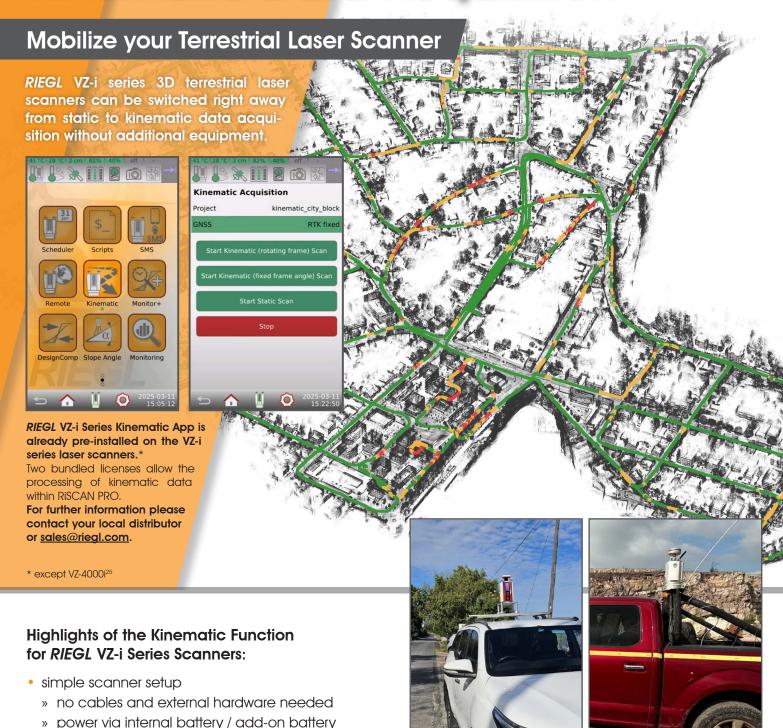
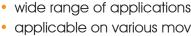
RIEGL VZ-i Series Kinematic Data Acquisition







- applicable on various moving platforms
- data acquisition of large areas in short time

» easy scanner control via RIEGL VZ-i Kinematic App





Mining Environment

Urban Area

Kinematic App Configuration

Quick adjustment of settings can be done directly in the *RIEGL* VZ-i Kinematic App. The trajectory is refined either by using **Real-Time Kinematic (RTK)** data or through post-processing using **Post-Processed Kinematic (PPK)** with base station data.



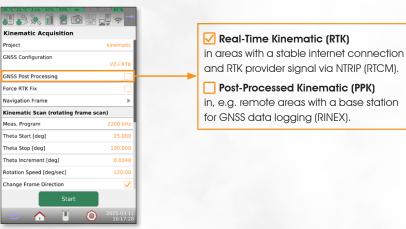
Watch the RIEGL VZ-i Series Kinematic App Video!

Kinematic Scanning Modes

Kinematic data can be acquired in two ways: Use the **Rotating Frame Mode** as a base mode for accurate trajectory calculation. In this mode, the scanner is in permanent rotation and acquires 360° data in one pass. In addition to the Rotating Frame Mode the **Fixed Frame Mode** can be executed to achieve regular point spacing. The scanner is fixed in one direction and continuously acquires data without rotation.

Data Processing Workflow

A straightforward data processing workflow within **RiSCAN PRO's One-Touch Processing Wizard** allows automatic task processing from filtering and initial trajectory calculation to the final trajectory refinement. The result is a high-accuracy point cloud.



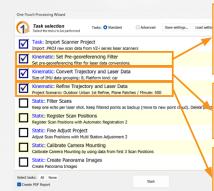
rotating frame mode



base mode for accurate trajectory – one single pass

fixed frame mode

additional mode for regular point spacing – two further passes (left & right)



Kinematic Data Filter

- define a bounding box to delete very close data (platform) and distant data
- filter by reflectance

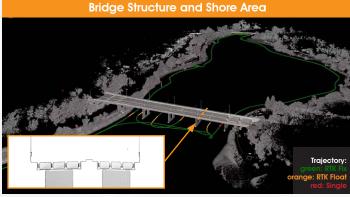
Initial Trajectory Calculation

- select IMU settings and platform kind
- PPK: import base station data files

Final Trajectory Refinement

- select project scenario
- configure trajectory refinement settings

Project Scenario Examples



number of points: 218 million **time of data acquisition:** 25 min



number of points: 4.6 billion **time of data acquisition:** 2 h 38 min

